

Title: Valor

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## VALOR

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Valor, the courage to stand up for your beliefs, even in the face of physical and psychological adversity. This virtue is best portrayed by Fighters in their day to day struggle of vain and valor, in the combat field and out. The fair city of Jhelom holds this virtue, and Destard is its dungeon of doom. The Red hued shrine is on an island, it is the only shrine that is completely inaccessible except by means of magic or boat. The shrine turned a shade of Green of late in the Fell side.

A valiant soul will stand it's ground and defend his beliefs till the end. He fears not, for he knows that if he followed the virtues he will have aided in making this world better. It's in this belief that his life meant something that he receives his strength and courage to persevere even in the most horrifying situation.

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## Vital Information

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Symbol- Sword

Mantra- Ra

City- Jhelom

Dungeon- Destard

Color- Red